




	DISCIPLINA	Ecologie
	TEMA	Ce se obține din deșeuri?
	NIVELUL	16-18 ani
	INSTRUMENT	Flash Mind
	ACTIVITATE	O prezentare despre ce se poate face din materiale reciclate din deșeuri.

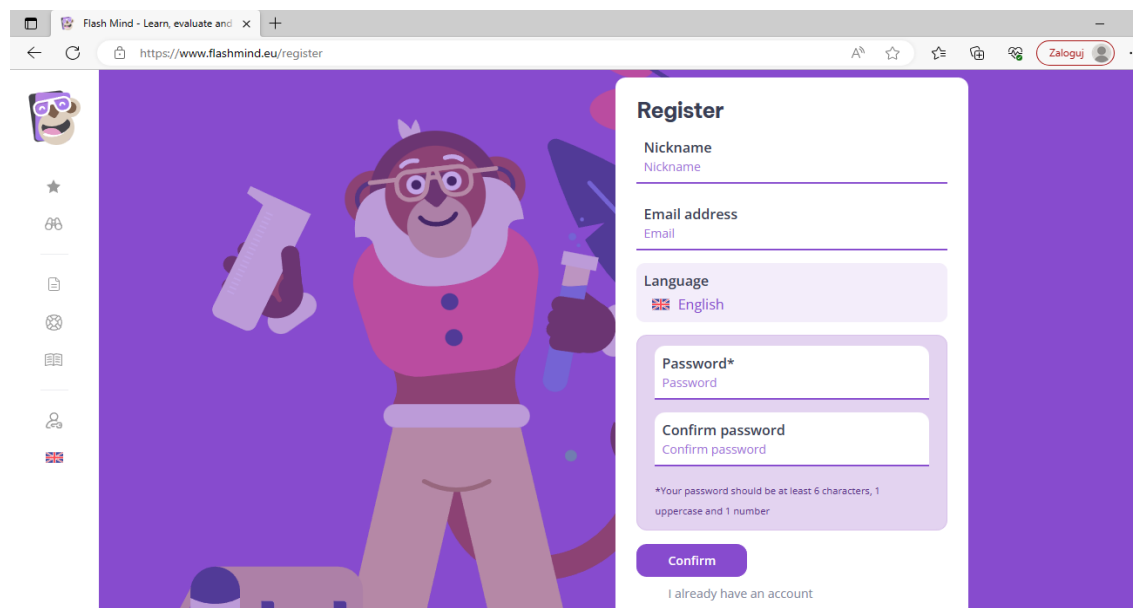


 **RESURSE:** Informații privind descompunerea deșeurilor, separarea lor, extragerea materialelor reciclabile din acestea și etichetele ecologice de pe ambalaje pentru a consolida cunoștințele din lecția anterioară. Link-uri utile pot fi găsite în secțiunea secțiunea "Resurse" din secvența pedagogică nr.



PAȘII – SĂ ÎNCEPEM

1. Accesați: [Flashmind](https://www.flashmind.eu)
2. Deschideți Flash Mind pentru a vă înregistra și a crea un cont cu adresa dvs. de e-mail:



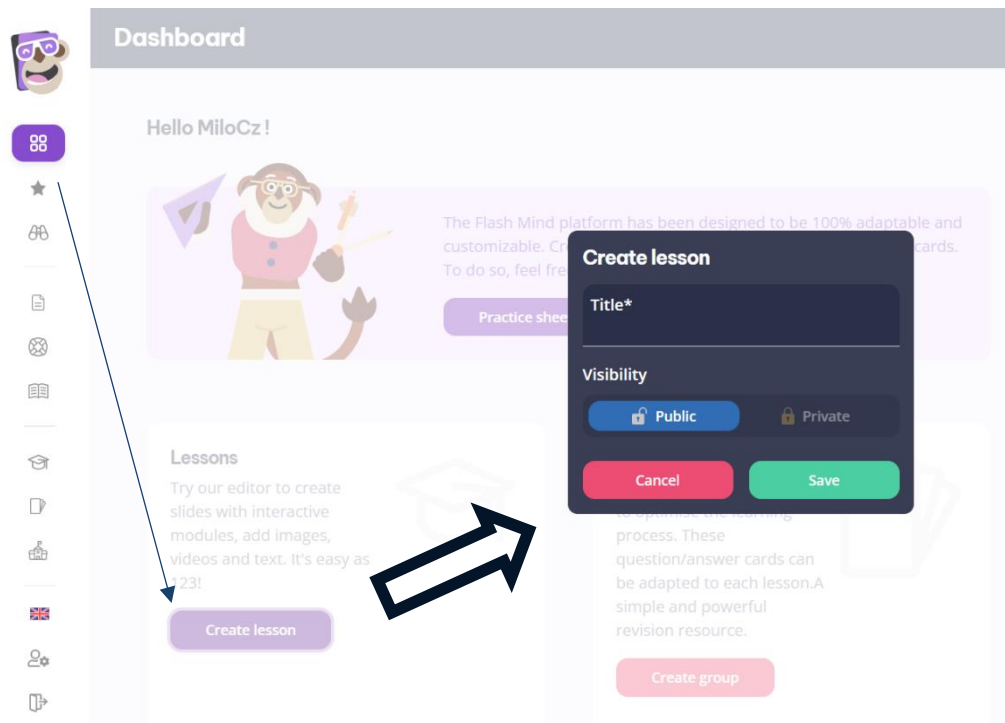
The screenshot shows the registration page of the Flash Mind website. The browser address bar displays "https://www.flashmind.eu/register". The page features a purple background with a cartoon monkey character wearing glasses and holding a paper and a blue object. On the right side, there is a white registration form titled "Register" with the following fields: "Nickname" (with a sub-label "Nickname"), "Email address" (with a sub-label "Email"), "Language" (with a dropdown menu showing "English"), "Password*" (with a sub-label "Password"), and "Confirm password" (with a sub-label "Confirm password"). Below the password fields, there is a note: "*Your password should be at least 6 characters, 1 uppercase and 1 number". At the bottom of the form, there is a "Confirm" button and a link that says "I already have an account".





PREGĂTIȚI ACTIVITATEA

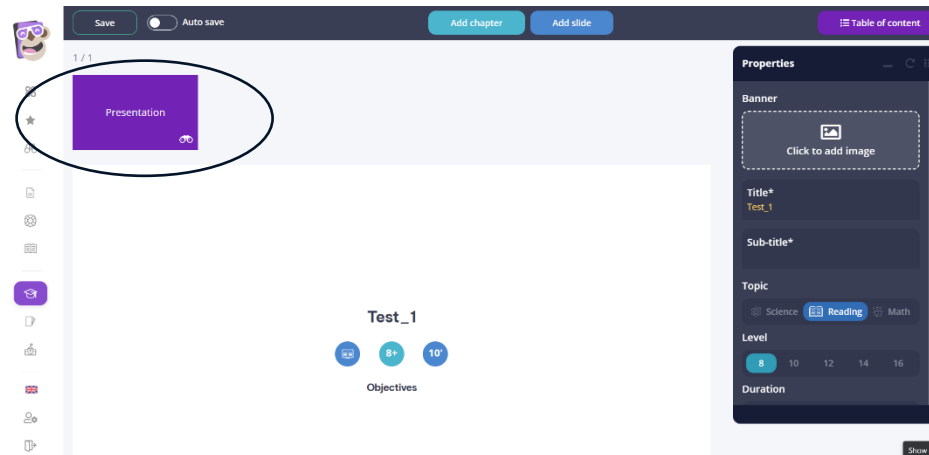
1. Alegeți o activitate
2. Creați o nouă lecție



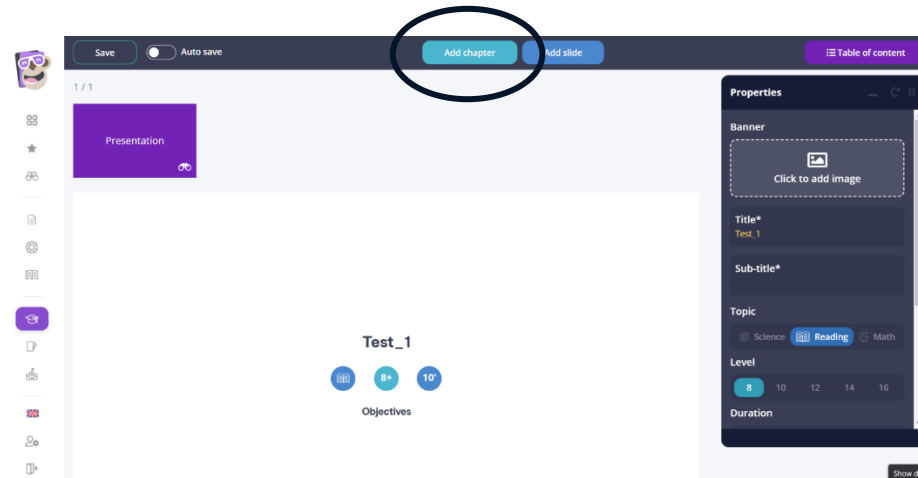
The screenshot displays the 'Dashboard' interface of the Flash Mind platform. At the top, it says 'Hello MiloCz!'. Below this, there is a section for 'Lessons' with a 'Create lesson' button. A modal form titled 'Create lesson' is open, showing a 'Title*' field, a 'Visibility' section with 'Public' and 'Private' options, and 'Cancel' and 'Save' buttons. A large black arrow points from the 'Create lesson' button on the dashboard to the modal form. A blue arrow points from the 'Create lesson' button in the sidebar to the 'Create lesson' button on the dashboard.



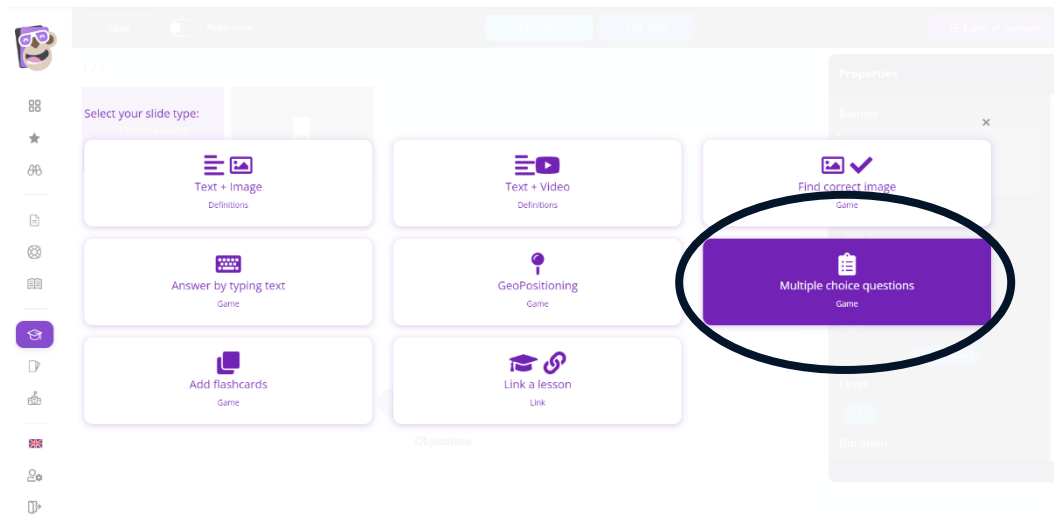
3. Setări pentru prezentare



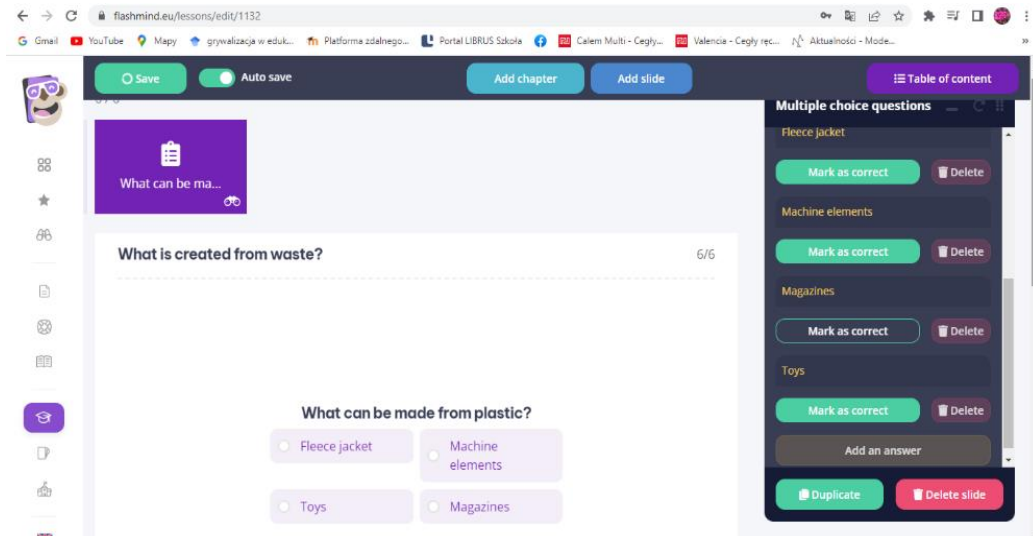
4. Adăugați un capitol



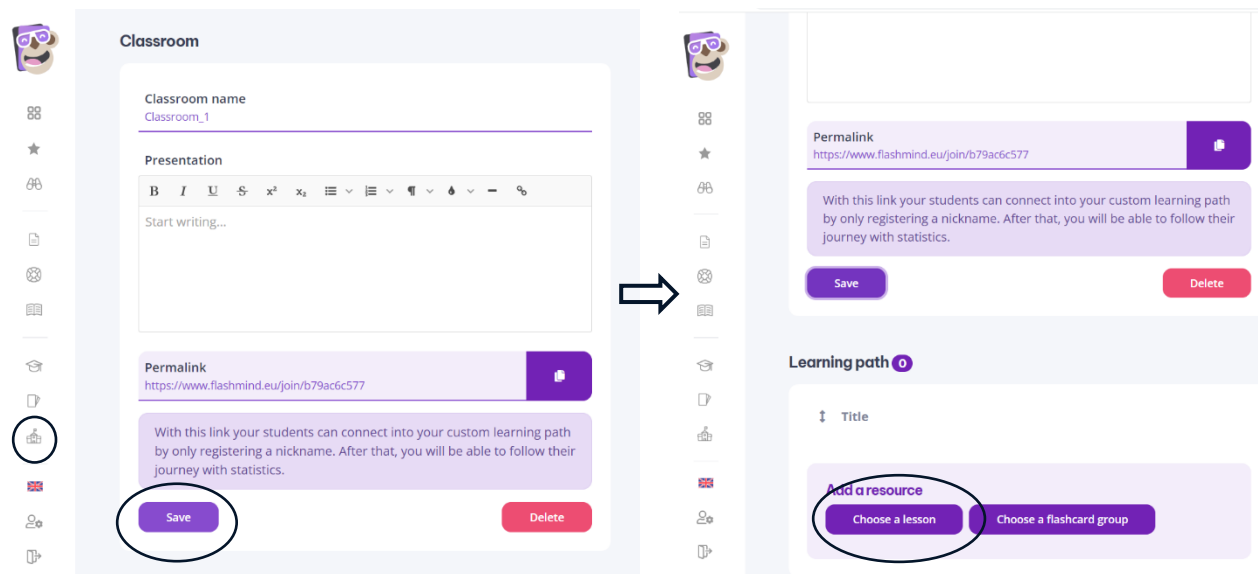
5. Adăugați întrebări cu variante de răspuns multiple



6. Adăugați slide



1. Creați o clasă



The image displays two screenshots of a digital learning platform interface. The left screenshot shows the 'Classroom' creation form. It includes a 'Classroom name' field with the value 'Classroom_1', a rich text editor for 'Presentation' with the placeholder 'Start writing...', and a 'Permalink' field with the URL 'https://www.flashmind.eu/join/b79ac6c577'. Below the permalink, there is a text box explaining that the link allows students to connect to a custom learning path by registering a nickname. A red 'Save' button is circled in red. The right screenshot shows the 'Learning path' section, which has a dropdown menu for 'Title'. Below it, there is an 'Add a resource' button, also circled in red, which contains two sub-buttons: 'Choose a lesson' and 'Choose a flashcard group'.

2. Oferiți elevilor următorul permalink pentru a intra în lecție: [aici](https://www.flashmind.eu/join/b79ac6c577)