



STORYBOARD THAT

https://www.storyboardthat.com/

- **CATEGORY:** Tools to develop games to boost discussion and teamwork.
- GRADE AND SUBJECT: Teachers, administrators and students aged 6+
- SHORT DESCRIPTION: Storyboard That is a digital tool for teachers, administrators and students who wish to create storyboards, graphic organisers, comics and meaningful visual resources to communicate.

READING TIME: 3 minutes

- LEARNING GOALS: This particular version allows for visually incisive results without the need to know how to draw. Thanks to the numerous contents created by the community, you can have a storyboard without having to develop any original work. This tool can be used for classroom presentations, ideal for bringing an idea into the classroom with visual aids. Teachers can also use it to assign students tasks in which they have to create storyboards to hand in their work. In this way, students learn the material and are taught a new communication tool. Because it requires planning, a creative step-by-step layout and a little imagination, this is an engaging work tool. The fact that it is also straightforward for learners to use is an excellent addition that makes it suitable for a wide range of ages.
- **MOMENTS OF NEED OF THE TOOL:** Plan & act upon what they have learned; learn a new way of doing something.
- **LEVEL OF DIFFICULTY (RATING) AND AGE LEVEL:** Easy, 6+
- WHY USE THIS TOOL: By playing with Storyboard That, students will use their imagination a lot. Expressing themselves with this multimedia tool helps children synthesise words with images and potentially use critical thinking skills when presenting a story or event. Children must plan each action during the work and think about how to carry out the plot. Children will discover that their decisions can bring a story to life as they strategise and organise information to create the most compelling narrative. This is a simple and fun place for children to explore storytelling. Although the design may seem a little simplistic, the interface is excellent for children, and there are enough choices without being overwhelming. For teachers, the site provides many examples of potential use cases.



- TOOL DESCRIPTION: A storyboard is a tool used to define a film in advance with drawings and lettering visually. It is a bit like comic books but has a more symmetrical and uniform layout. The learner can fill the panels with images from an image bank before dragging and dropping characters and props into the scenes. From there, they will add text in dialogue bubbles or wherever they prefer. The choice is vast: Adult and Youth character styles. They can change the pose, actions and emotions with simple selections, making it possible to add feeling to a story and with words visually. Scenes can take place anywhere. Once the storyboard is complete, children can save it to their account and return it later or save it to a computer as a PowerPoint file.
- PREPARATION AND HOW TO USE THE TOOL: There is a storyboard creator available for the user, it helps to create it step-by-step, for more information, visit: https://help.storyboardthat.com/get-started/how-to-create-a-storyboard.
- RESOURCES NEEDED: Computer/Notebook Tablets
- **ADDITIONAL REFERENCES:**
 - Jen Jonson, How to use Storyboard That https://www.youtube.com/watch?
 v=sC0yg5k1RqY
- PROS AND CONS OF USING THE TOOL:
 PROS The drag-and-drop interface makes it easy to use for children of all ages.
 CONS The images could be better and the character choices could be more diverse; the drag-and-drop interface is not the best solution for students with dyspraxia.
- **TEACHERS' RECOMMENDATION RATE (SCORE):** 4.4/5